For the drum player:

RED: Snare w/brush irregularly, don't hit the snare

BROWN: Hit the cymbals gently, irregularly or if it is possible use hang drum, or use bar chimes, or rainstick or shaker

YELLOW: Sow with gong

BLUE: Improvise between 2 time signatures 9/8 and 5/8 (w/ sticks on the hoops)
For guitar players:

- **Red**: Pick scratch
- **Brown**: Random power chords, with palm muting
- **Blue**: With palm muting and distortion pedal, down picking between E and A string (left hand, rapidly between random notes)
- **Yellow**: Imitate bird sounds with E solo, or use random pinch harmonic with long sustain
- **Green**: Create a melodic line, with 3 or more notes
For kontrabass players:

- **RED**: Slow pressure, should be irregular between hard and low pressure.
- **BROWN**: Multiphonics with natural harmonics, long sustain.
- **BLUE**: Rapid pizzicato, between high and low ranges or spiccato, or slow tremolo without accent (trembling sound).

- **YELLOW**: Timbral variations: tremolo w/harmonics of low strings, tremolo w/ full bow pressure, or double stops between minor 5s.
- **GREEN**: Create a melodic line, with 3 or more notes.
For saxophone players:

**RED:** Airy noise with and without pitch

**BROWN:** Multiphonics with long sustain or rapid changes between 2 multiphonics

**YELLOW:** While the fingering the lower pitch, use oral muscles to perform the higher pitch

**GREEN:** Create a melodic line, with 3 or more notes

**BLUE:** Double tongue end w/slap. Transpose it every time
For voices:

- **RED:** Cracking voice, very slowly
- **YELLOW:** Whistle, semi noisy (like a windy sound)
- **BROWN:** Humming between highest and lowest notes. (If it is possible, use 7th and 6th intervals) or after the lowest note, scream!
- **BLUE:** Make noises like chewing something loudly
- **GREEN:** Create a melodic line, with 3 or more notes